

The Orbifold Notation for Surface Groups

inspired by Jon Conway and
Bill Thurston

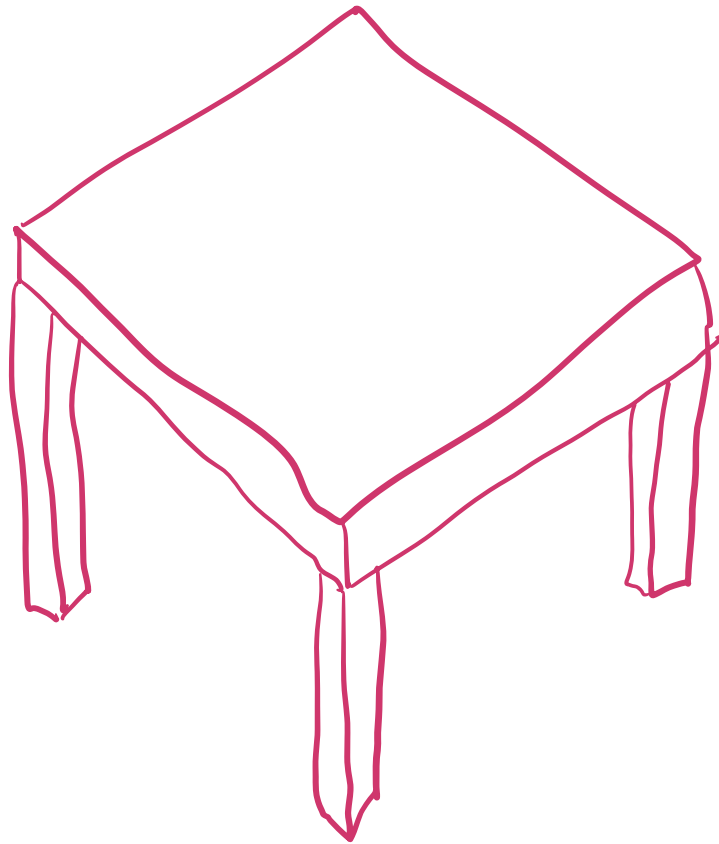
Savannah Crawford - UoU Pre-REU

A philosophical question

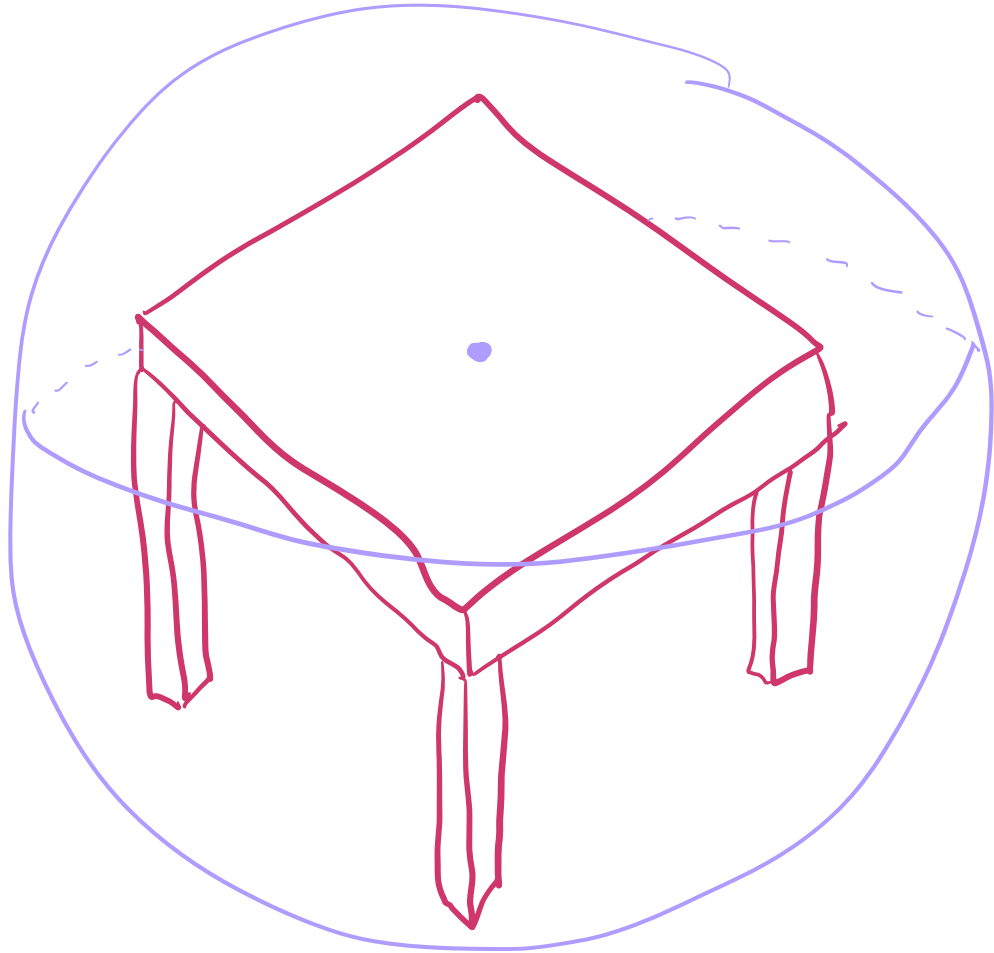
is there a limit to the number of ways the Euclidean plane (\mathbb{R}^2) can be tiled?

What if I equate patterns with the same symmetries?

Symmetries of a Table

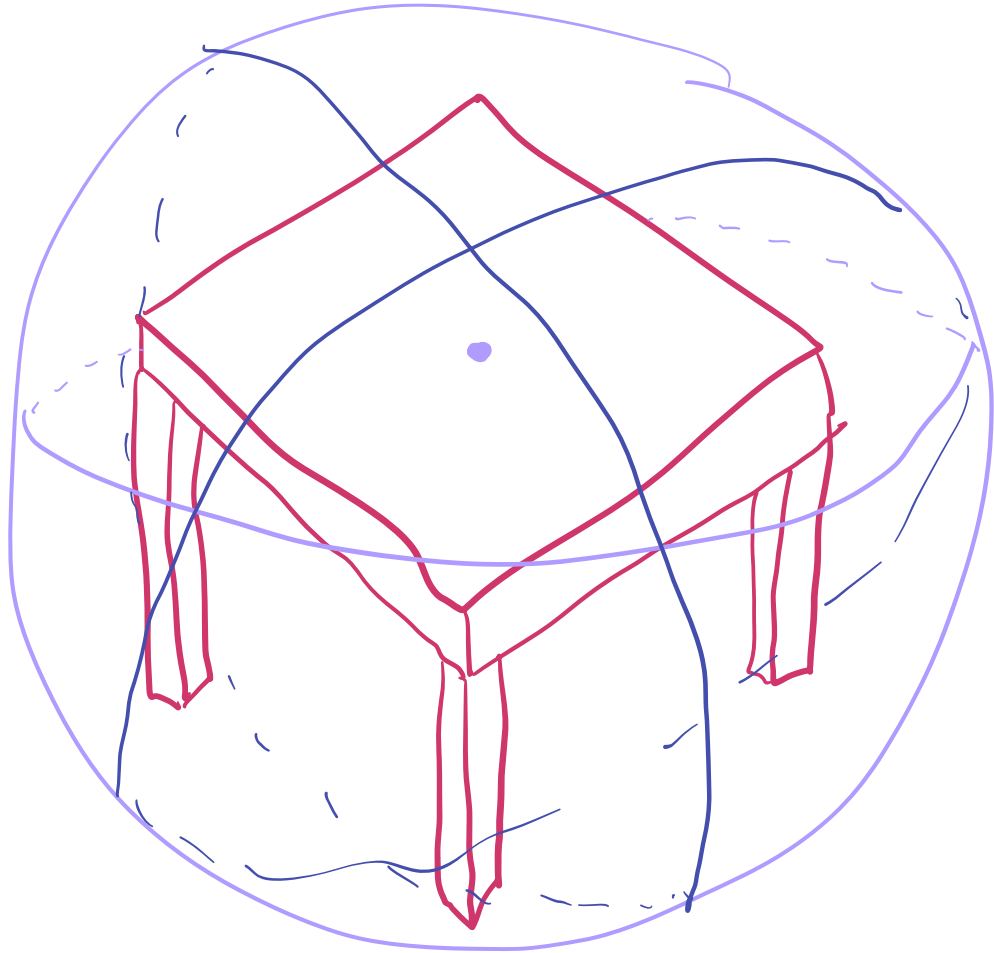


Symmetries of a Table

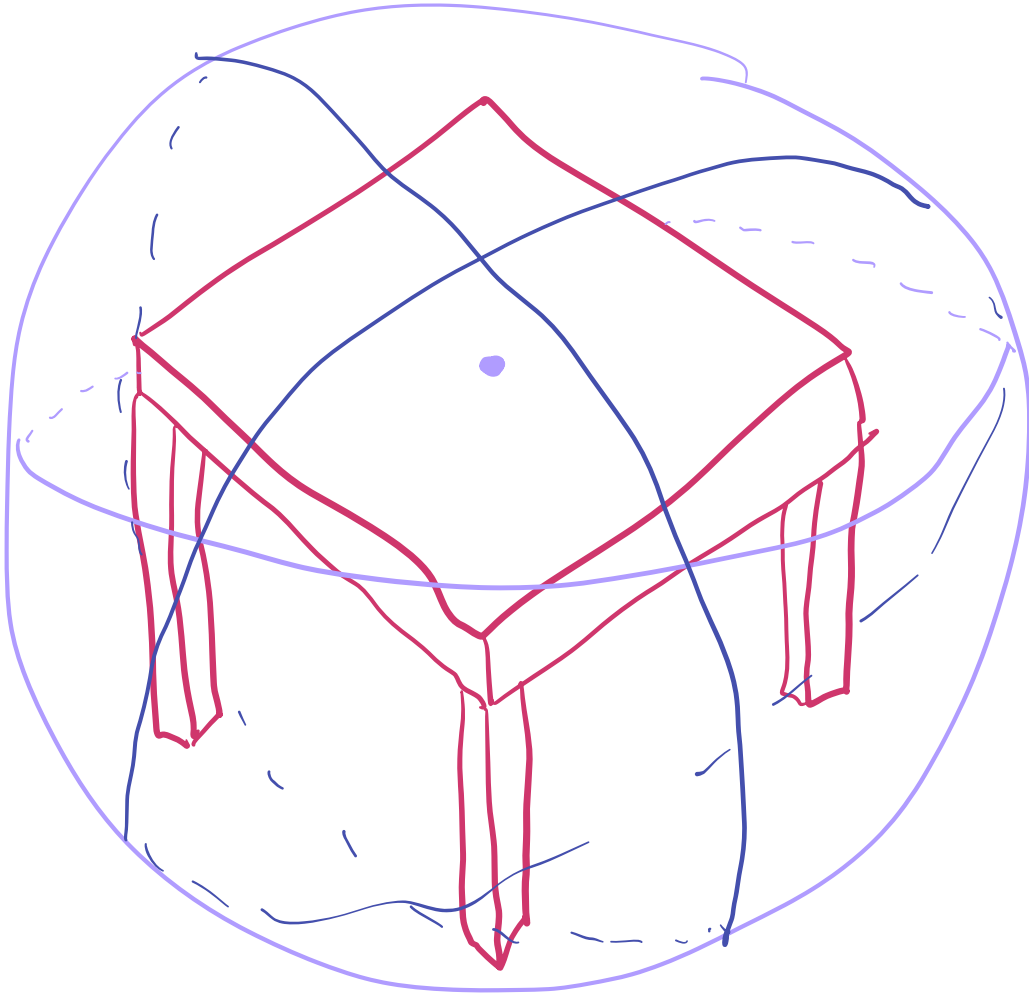


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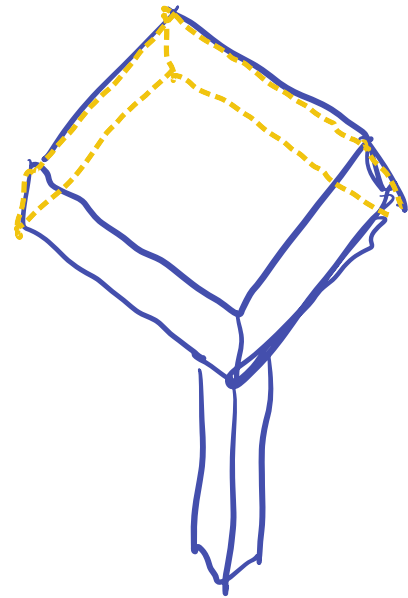
Symmetries of a Table



Symmetries of a Table



The orbifold



of a table

Definitions

topology a field of mathematics which is concerned with the properties of a geometric object which are preserved under continuous deformations, such as stretching, twisting, crumpling and bending.

Definitions

isometry a bijective map between

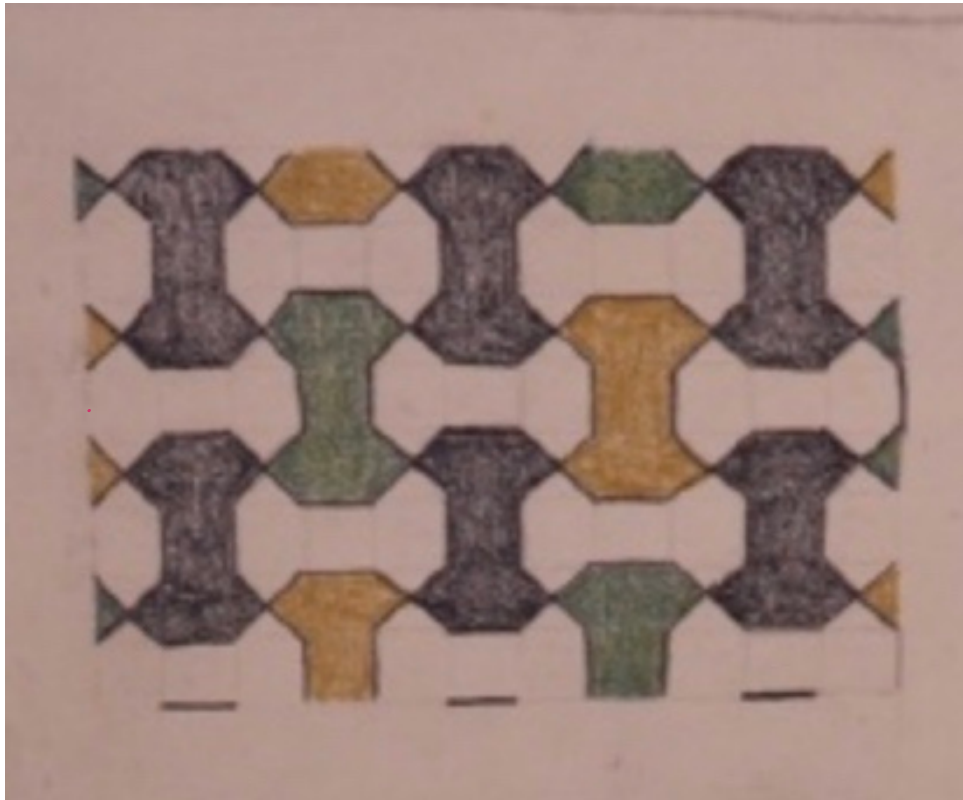
two metric spaces which preserves

distances $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$
ie $\forall x, y \in \mathbb{R}^2$

then $d(x, y) = d(f(x), f(y))$

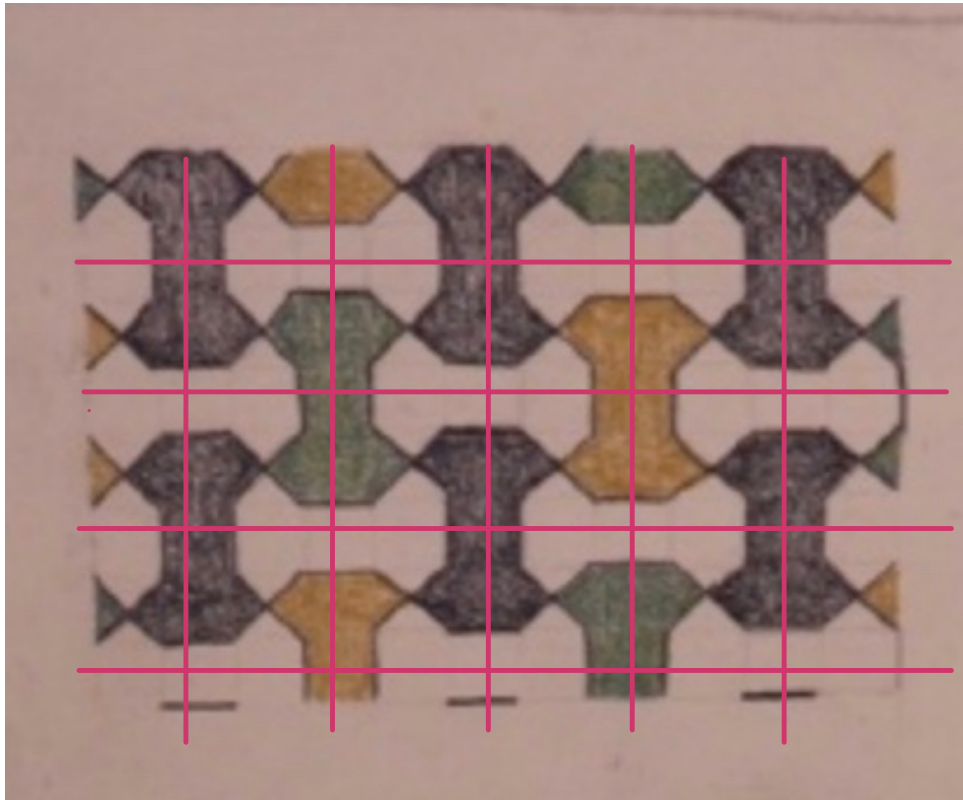
wallpaper group a discrete group of
isometries of the Euclidean plane

Classifying a Wallpaper pattern



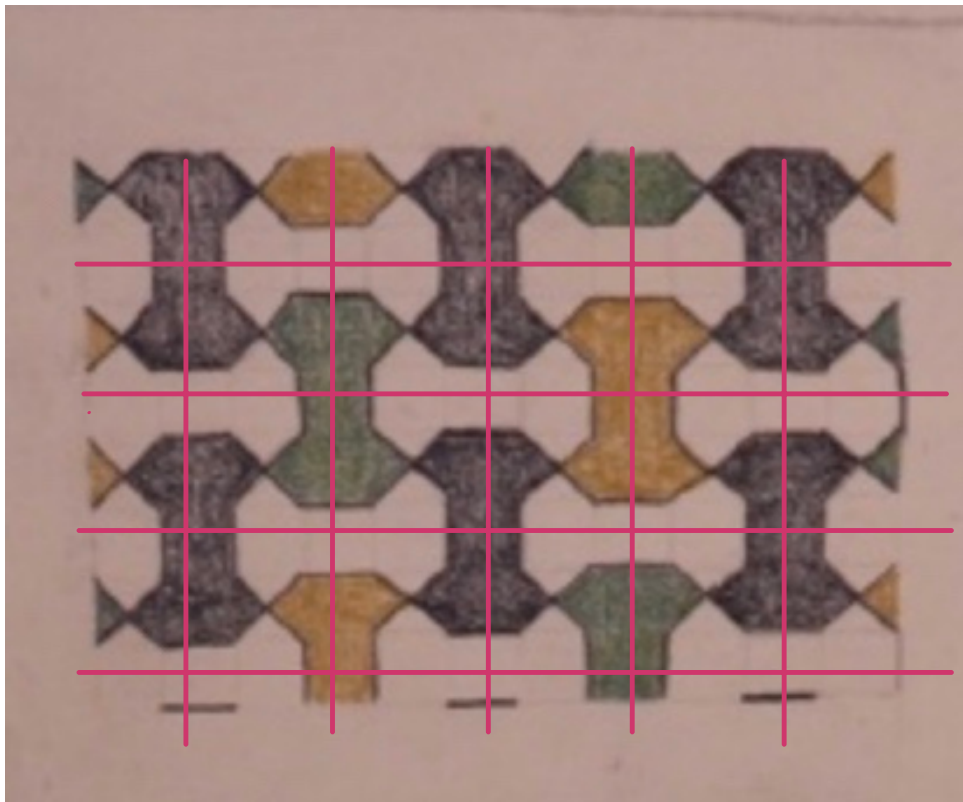
1. Identify mirror lines

Classifying a Wallpaper pattern



1. Identify mirror lines

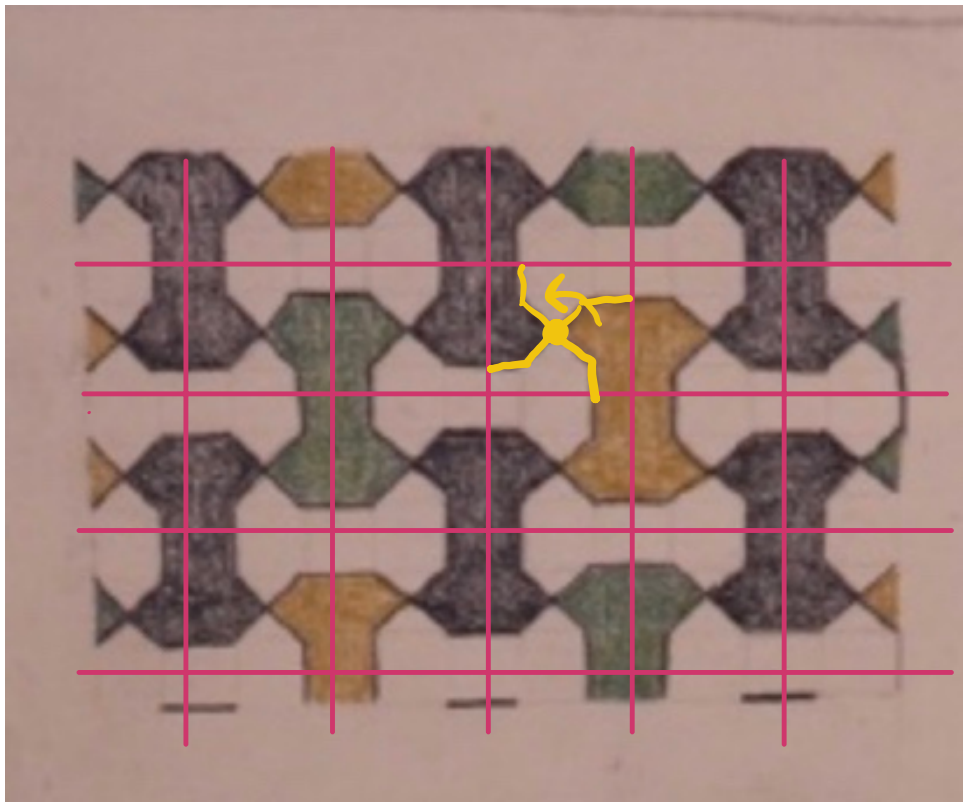
Classifying a Wallpaper pattern



1. Identify mirror lines

2. identify points of rotation not on mirror lines

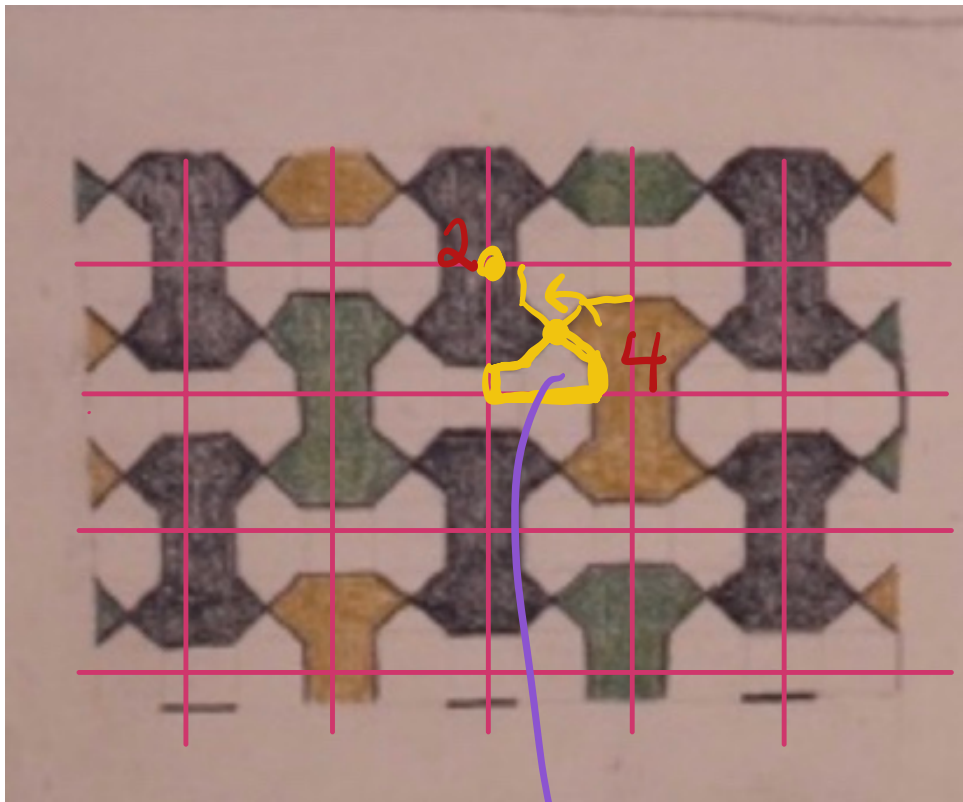
Classifying a Wallpaper pattern



1. Identify mirror lines

2. identify points of rotation not on mirror lines

Classifying a Wallpaper pattern



"fundamental domain"

1. Identify mirror lines

2. identify points of rotation not on mirror lines

4*2

"domain"

Symmetries in \mathbb{R}^2

→ isometries respect Euclidean distance

$$\text{ie } d(x, y) = \sqrt{(x_1 - y_1)^2 + (x_2 - y_2)^2}$$

Translation



wonder

Reflection



mirror

Glide Reflection



Kaleidoscopes

Rotation



gyration

Understanding Mirrors

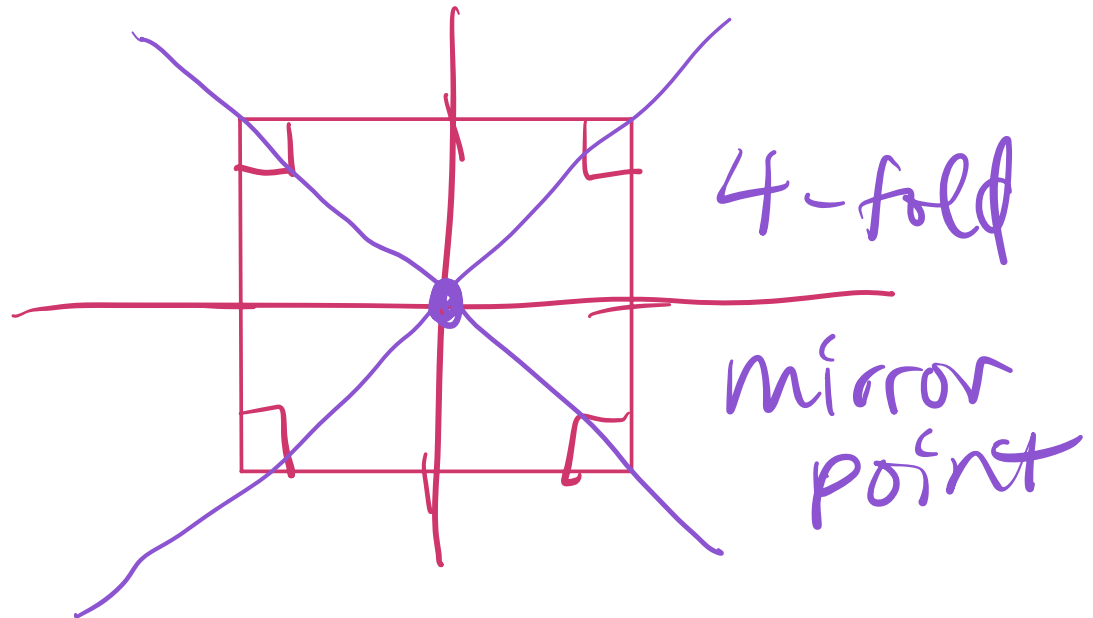
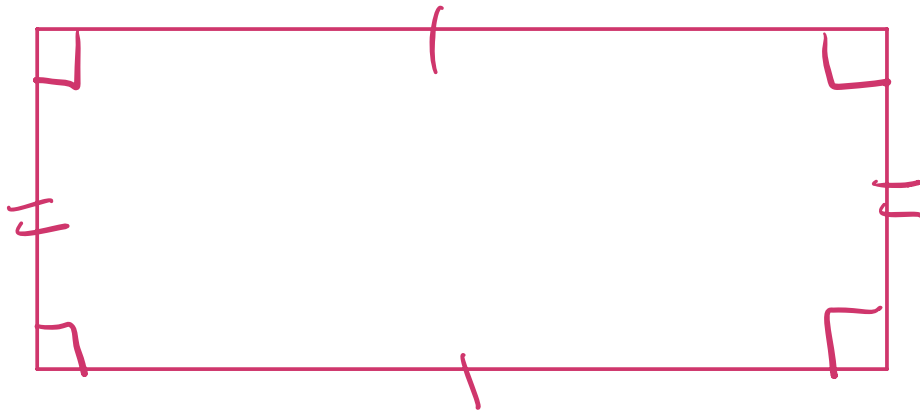
→ mirror lines are fixed by some reflection in the group

* **m-fold mirror points** are points which lie on exactly m mirrors

notice an m -fold mirror point has angle $\frac{m}{2}$

The orbifold with mirror points with types a, b, c, \dots is denoted $*abc\dots$

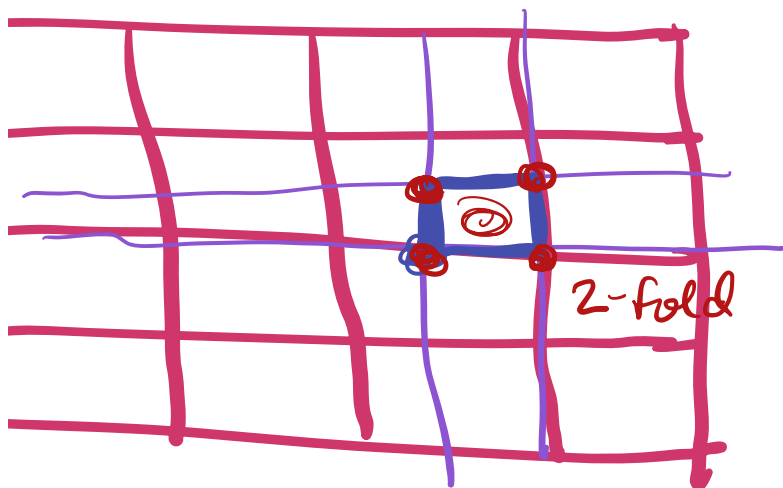
Back to tables:



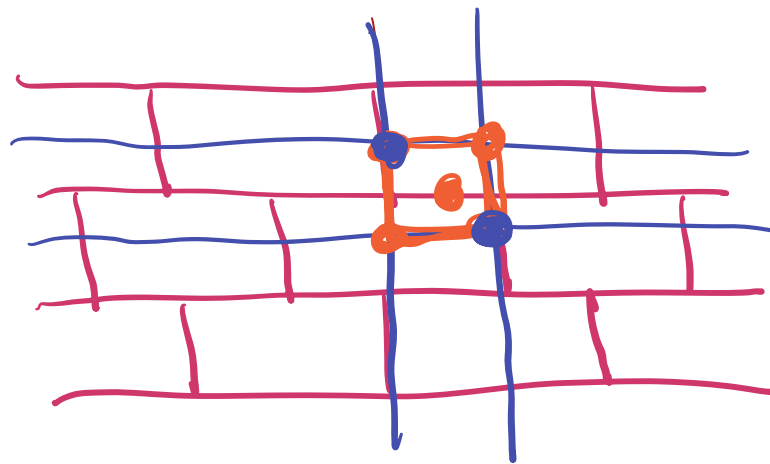
Understanding Gyration

A **gyration** is a point of rotational symmetry which does not lie on any mirror line

*2222



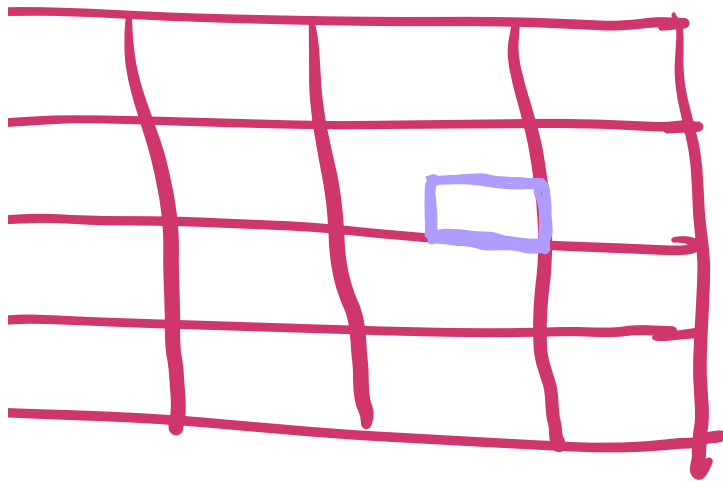
2*22



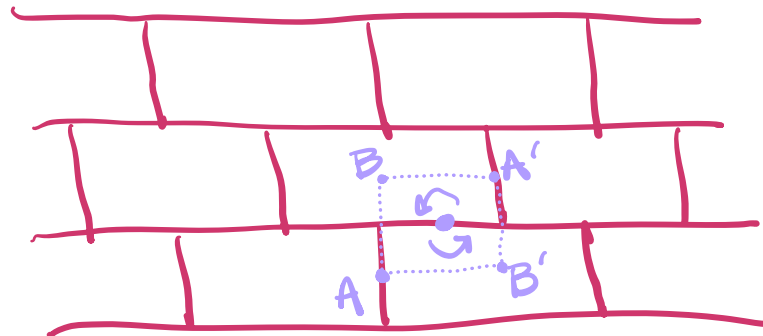
Understanding Gyration

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*2222



2*22



Orbifold Notation in General

Ingredients:

natural numbers : 1, 2, 3, ...

star * - mirror lines

handle \odot - wonder

Cross cap, \times - miracles
guide reflections

of the form

$\odot \dots \odot ABC \dots * abc \dots * \alpha\beta\gamma \dots \times \dots \times$

Euler Characteristic

→ a topological invariant
denoted by χ

classically defined for polyhedra

$$\chi = V - E + F$$

of vertices ↑
of edges ↑
of faces ↑

Euler Characteristic of Orbifolds

"Symmetry and Ticket Charges"

\$2 to start
(bc sphere)

ticket type	Symbol	Cost of Ticket	
		Adult	Child
2-trip	2	$\frac{1}{2}$	$\frac{1}{4}$
3-trip	3	$\frac{2}{3}$	$\frac{1}{3}$
n-trip	n	$\frac{n-1}{n}$	$\frac{n-1}{2n}$
TOP ticket	o or X	2	1
Chaperone's	*	—	1

Symmetry Land Rules

- Children without a TOP ticket must have a Chaperone
- A chaperone's ticket can enter alone or with any number of children
- Symmetry Land extends credit to regular visitors.

17 ways to spend exactly \$2

* 632

632

* 442

442

* 333

3*3

333

* 2222

2*22

22*

22X

2222

**

*X

XX

O

Verification apply the following to a group of characteristic \circ .

- 1] Replace a group $AB...C$ by $*AB...C$ - this halves the characteristic
- 2] Replace an adult's TOP ticket (\circ) by two child's ones (\times)
- 3] Replace a child's TOP ticket (\times) by a chaperone's ticket ($*$)
- 4] Since a chaperone is now present, replace an adult's n-trip ticket by two child's ones.